



International  
Centre for  
Radio  
Astronomy  
Research

# The SKA Data Flow Systems Design

## Hatching out of the Egg

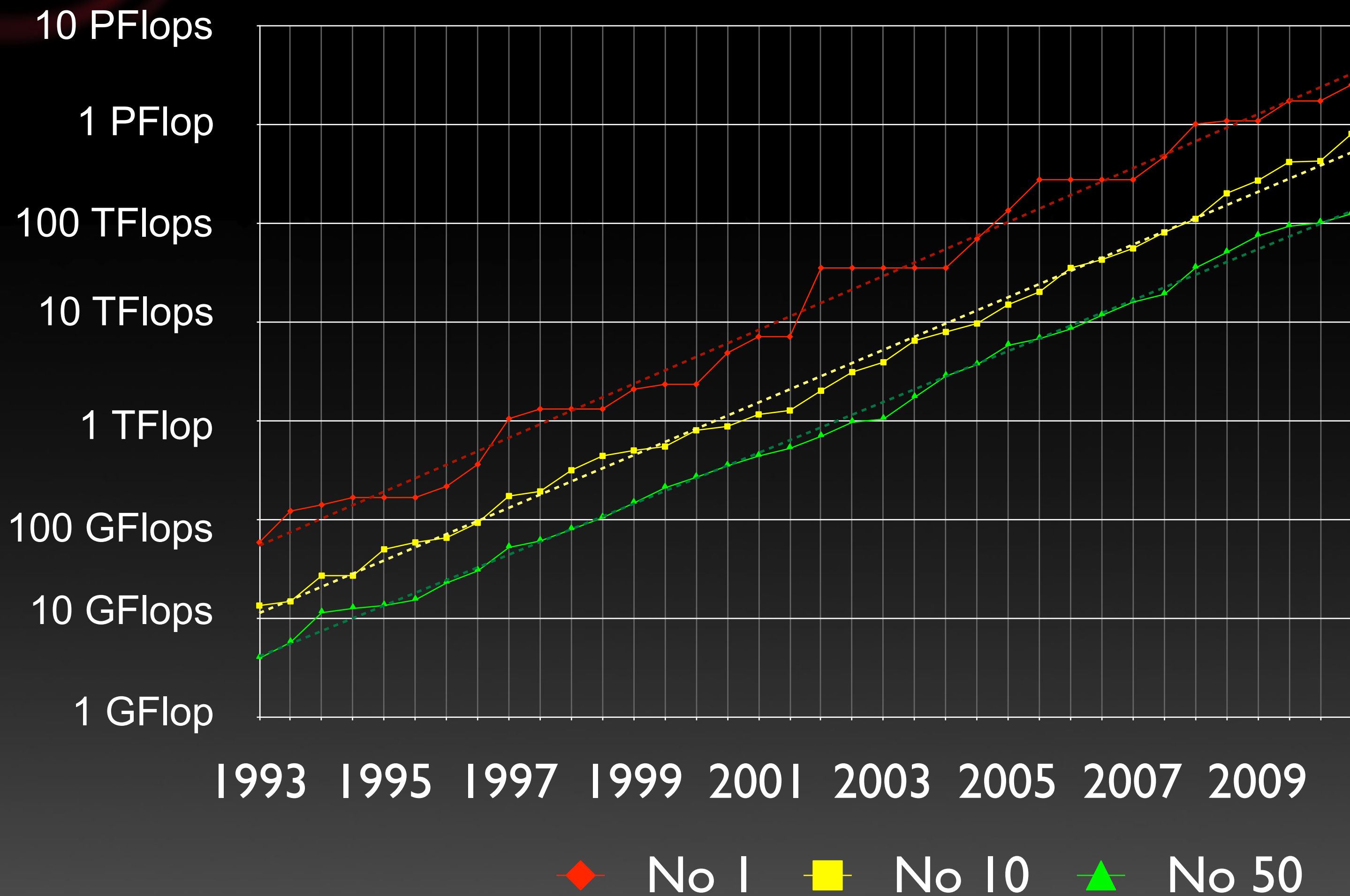
Andreas Wicenec



THE UNIVERSITY OF  
WESTERN AUSTRALIA  
*Achieve International Excellence*



# Logarithmic Growth in Flops



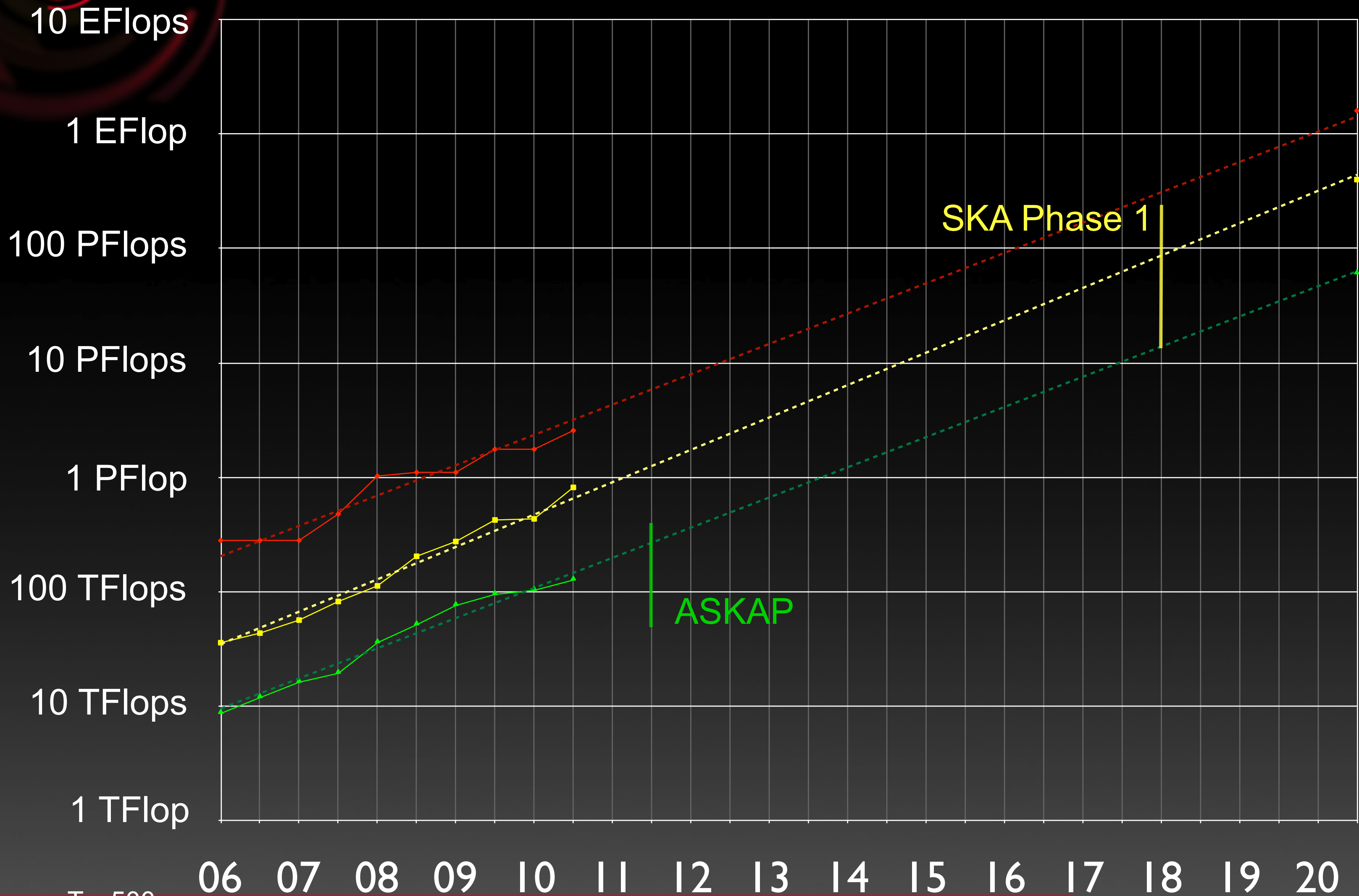
Source: Top500.org

VLBI2SKA workshop



# Projected Performance

- No 1
- No 10
- No 50

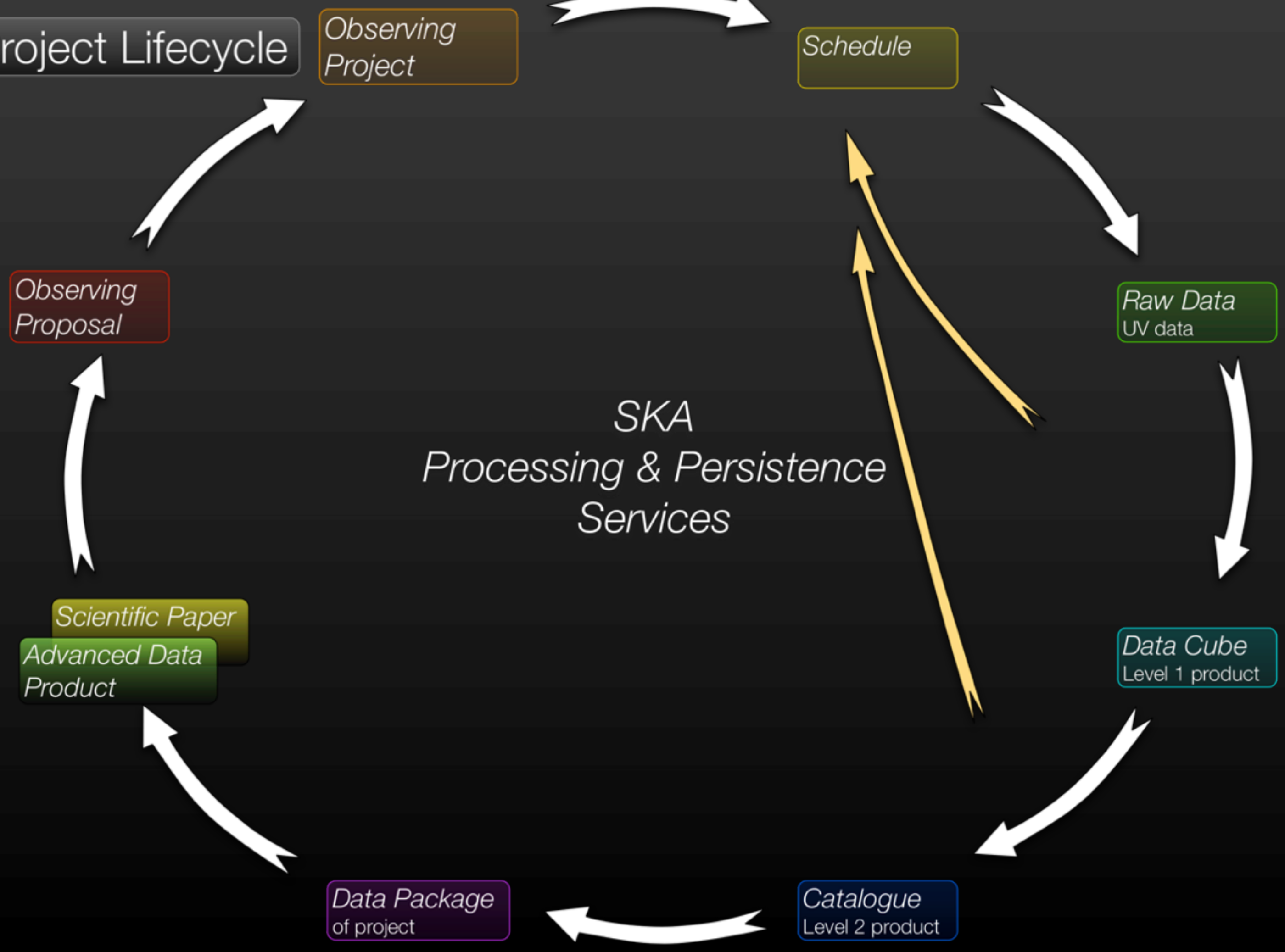


Source: Top500.org

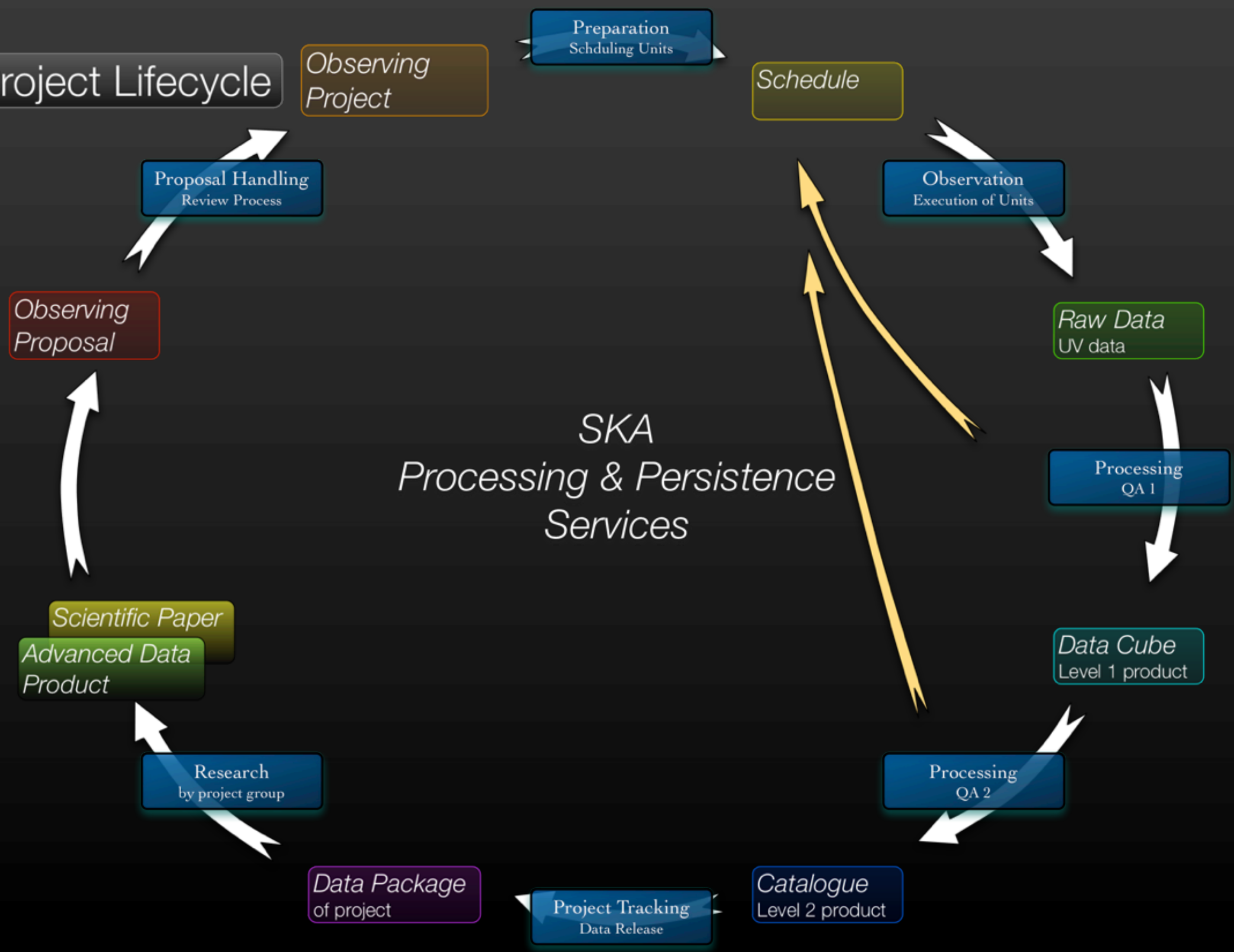


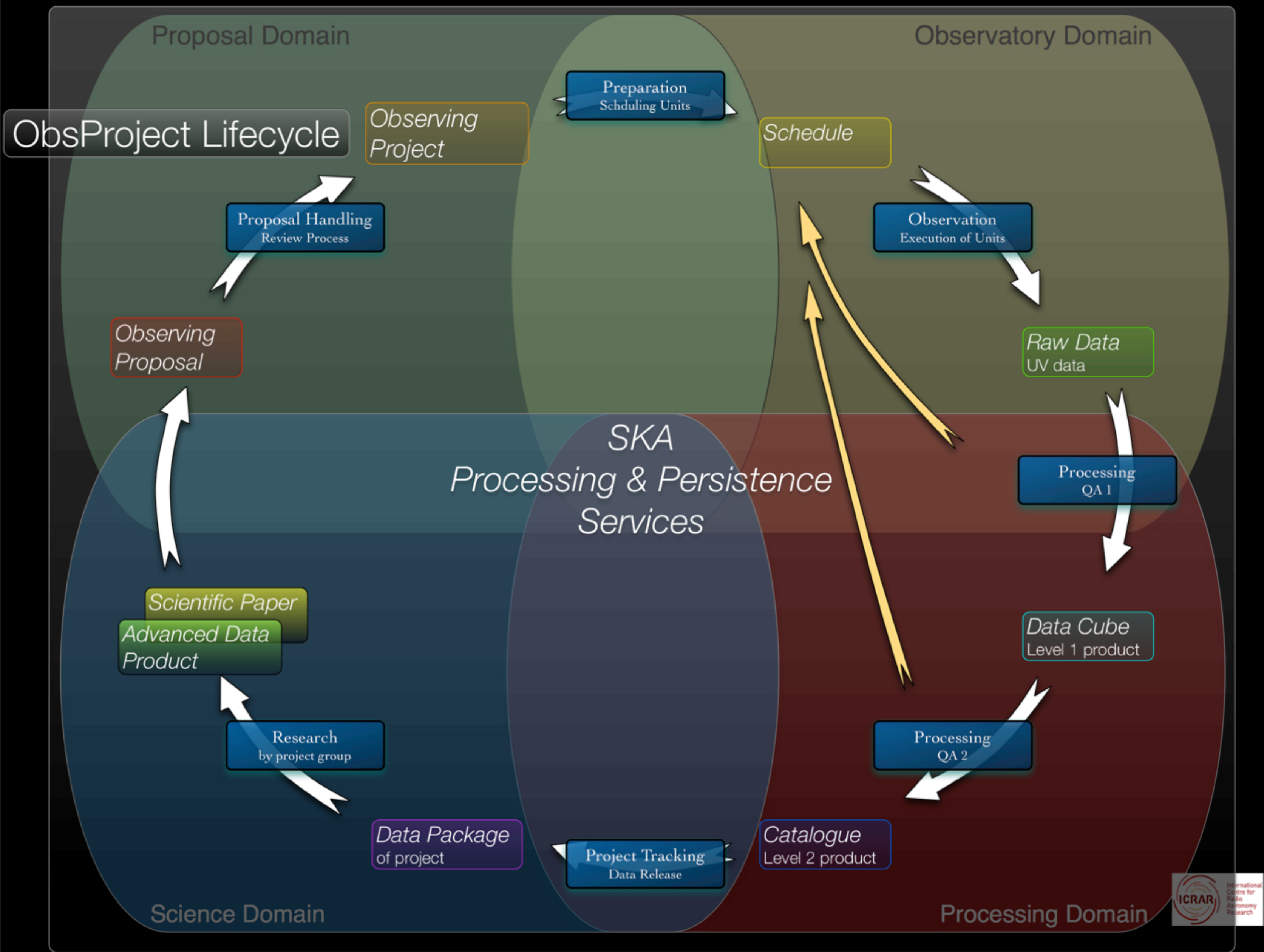
*SKA*  
*Processing & Persistence*  
*Services*

# ObsProject Lifecycle



# ObsProject Lifecycle







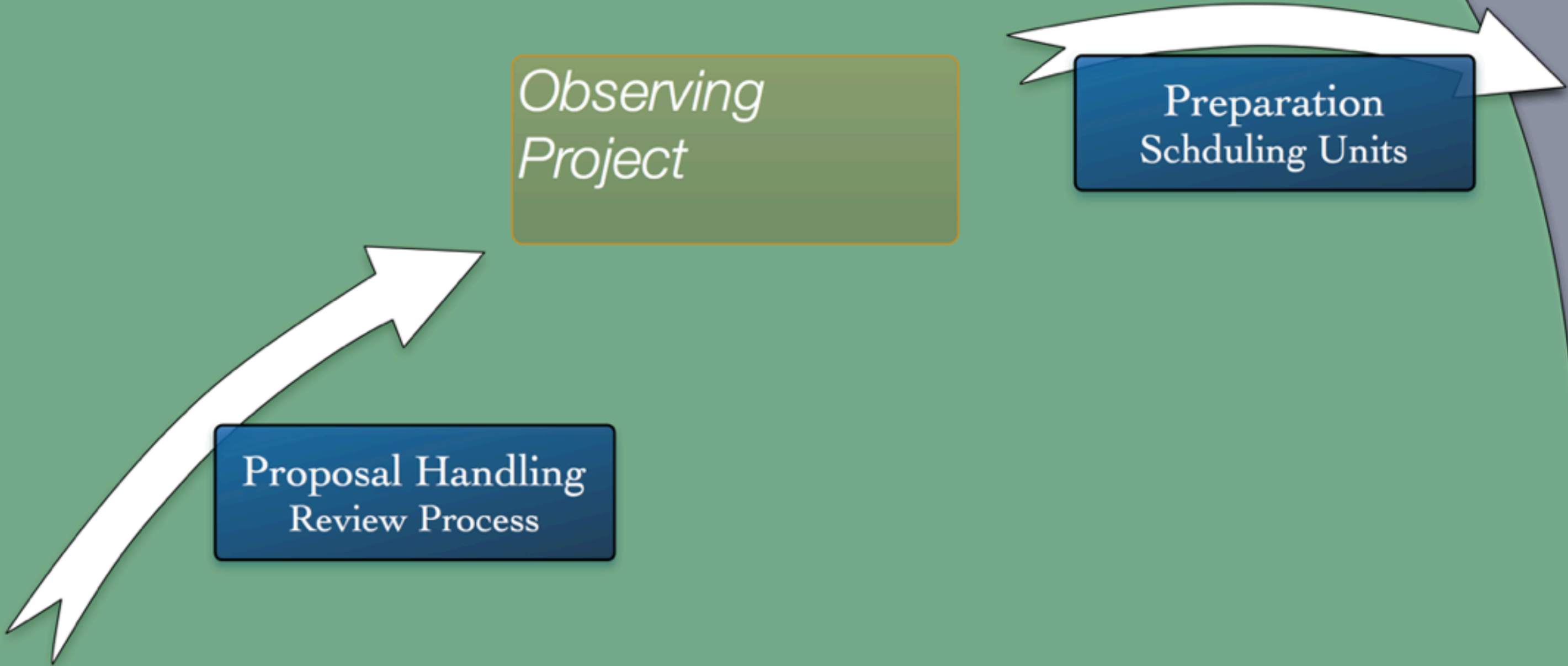
# Proposal Domain

*Observing  
Proposal*

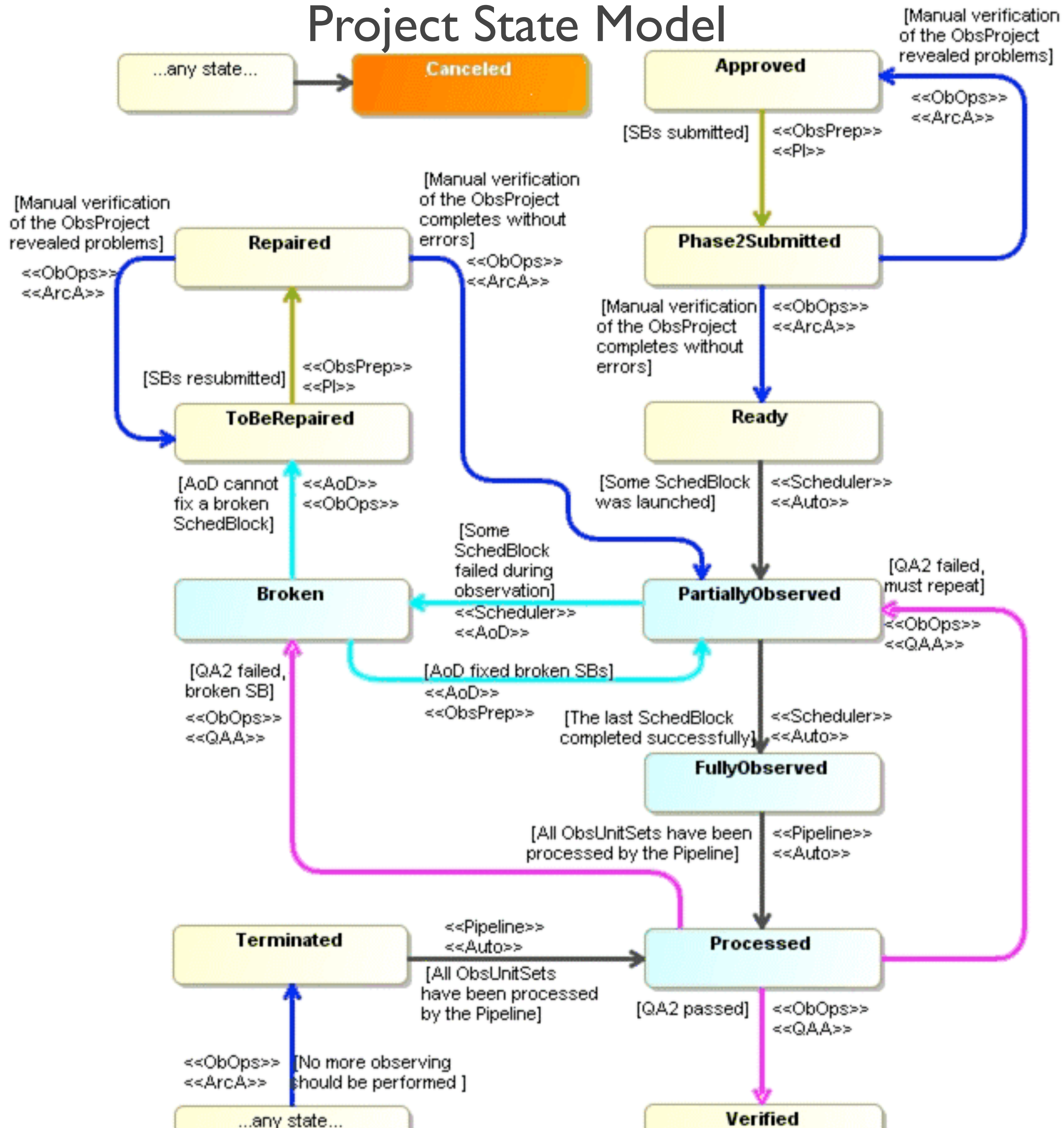
Proposal Handling  
Review Process

*Observing  
Project*

Preparation  
Scheduling Units



# Project State Model



# Observatory Domain

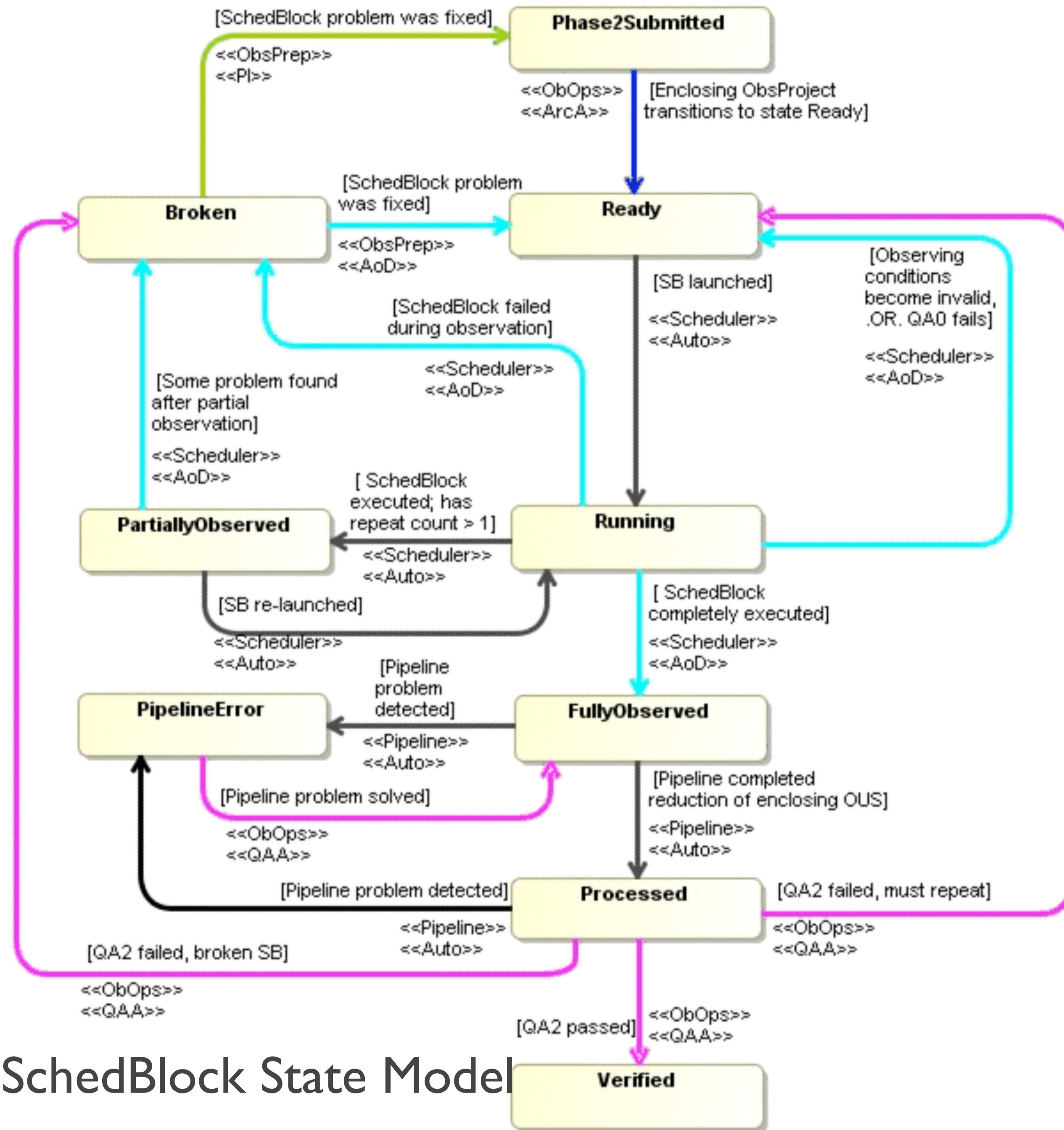
Preparation  
Scheduling Units

*Schedule*

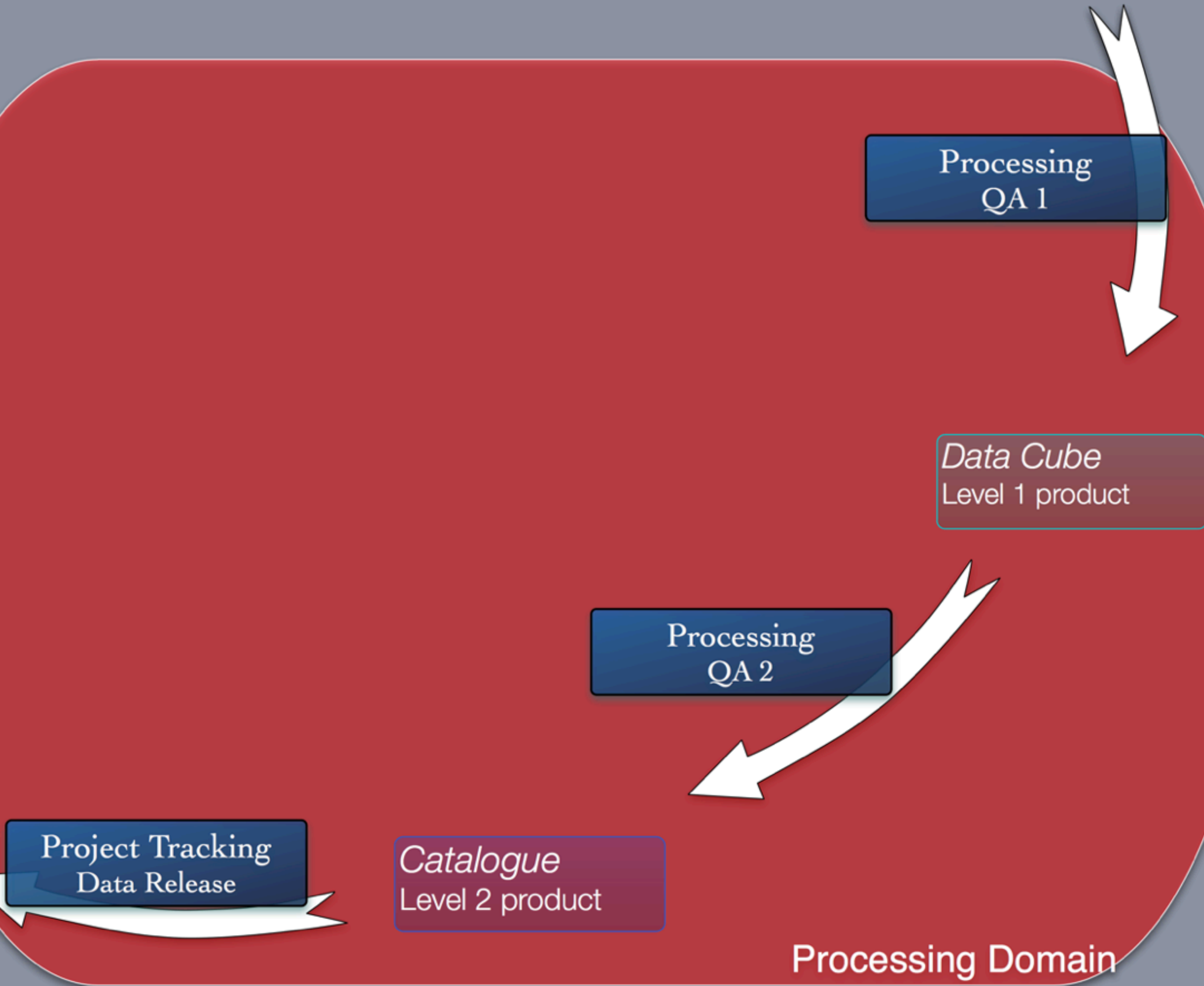
Observation  
Execution of Units

*Raw Data*  
UV data

Processing  
QA 1



# SchedBlock State Model

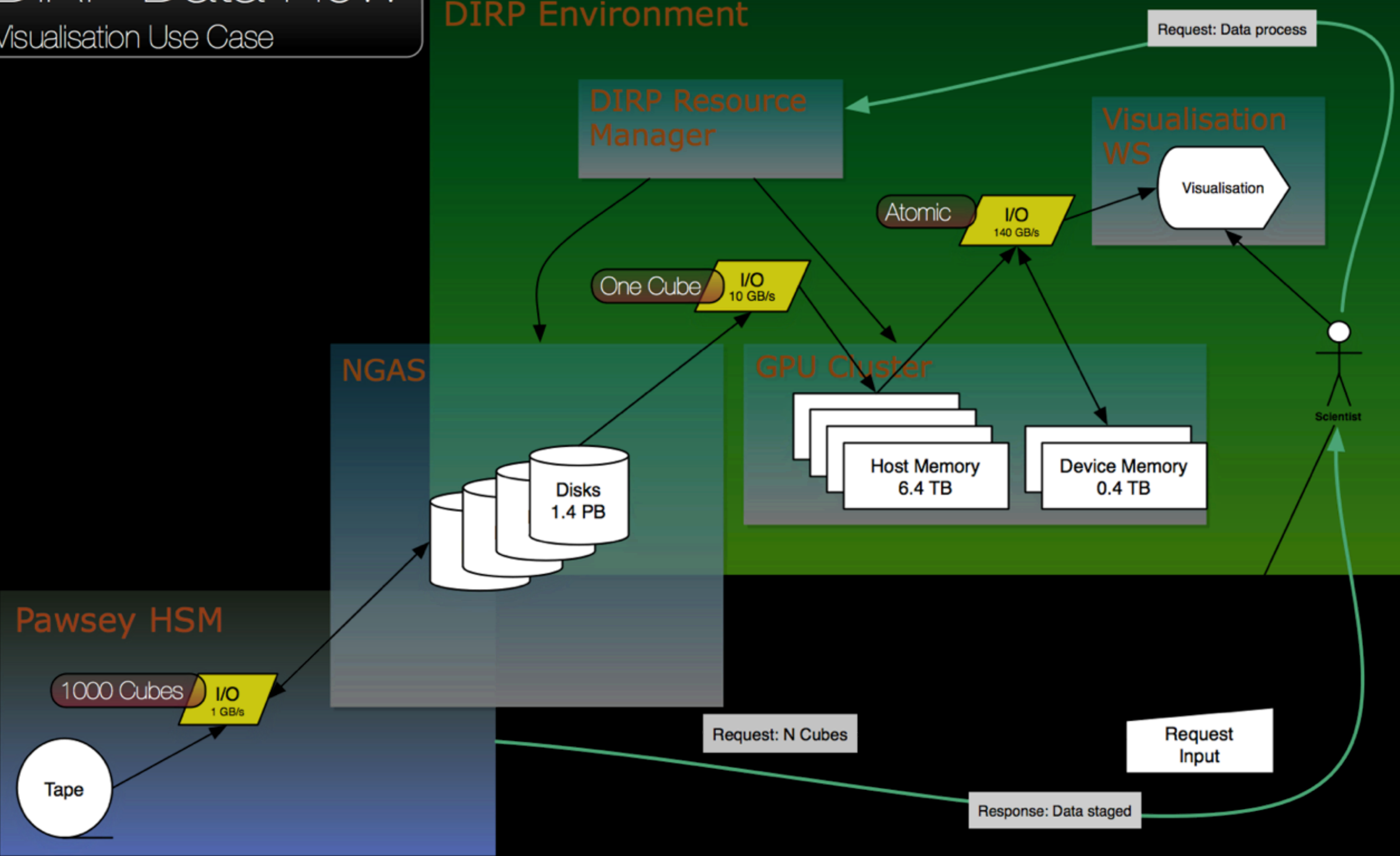


Processing Domain

# DIRP Data Flow

Visualisation Use Case

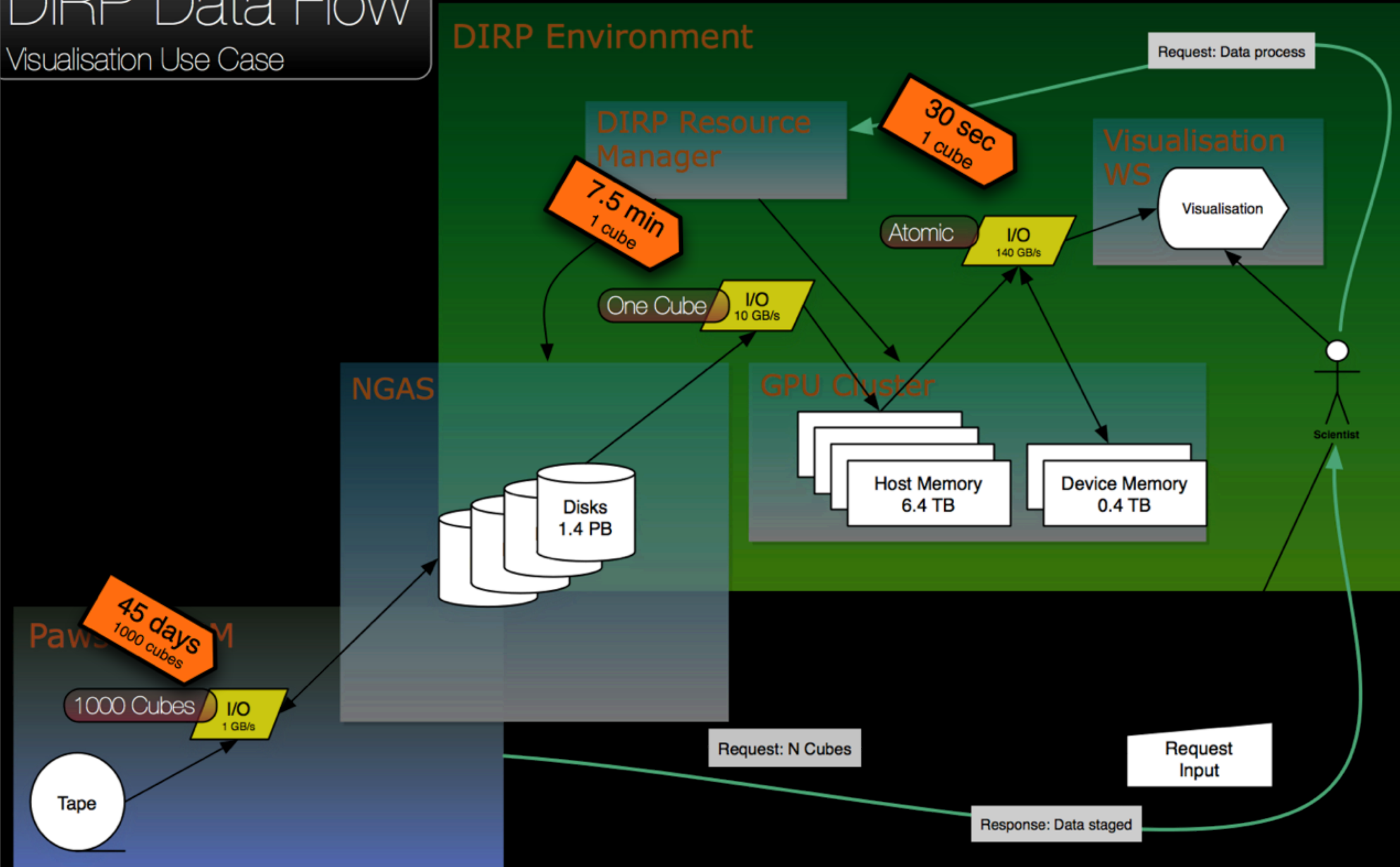
## DIRP Environment

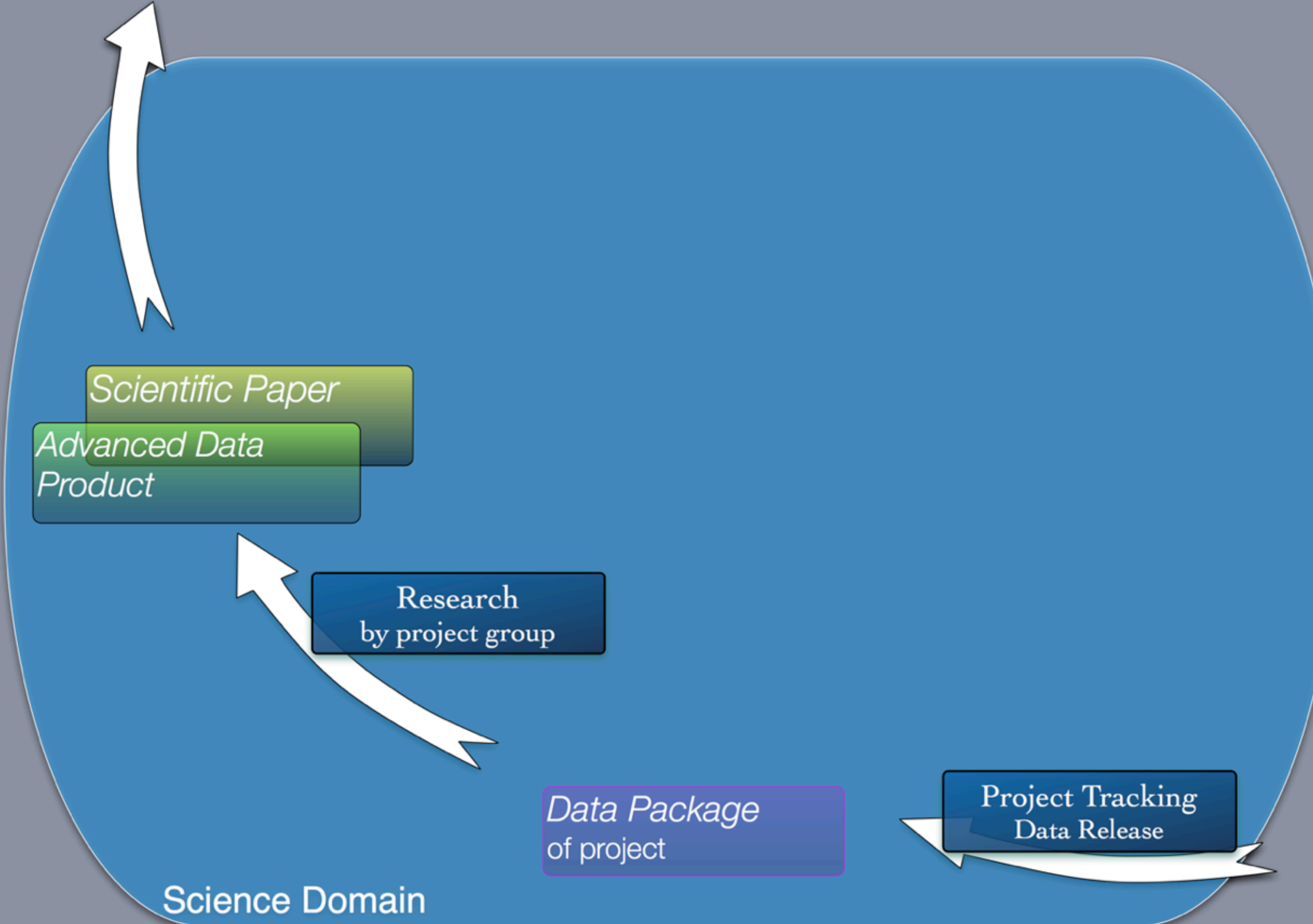


# DIRP Data Flow

Visualisation Use Case

## DIRP Environment









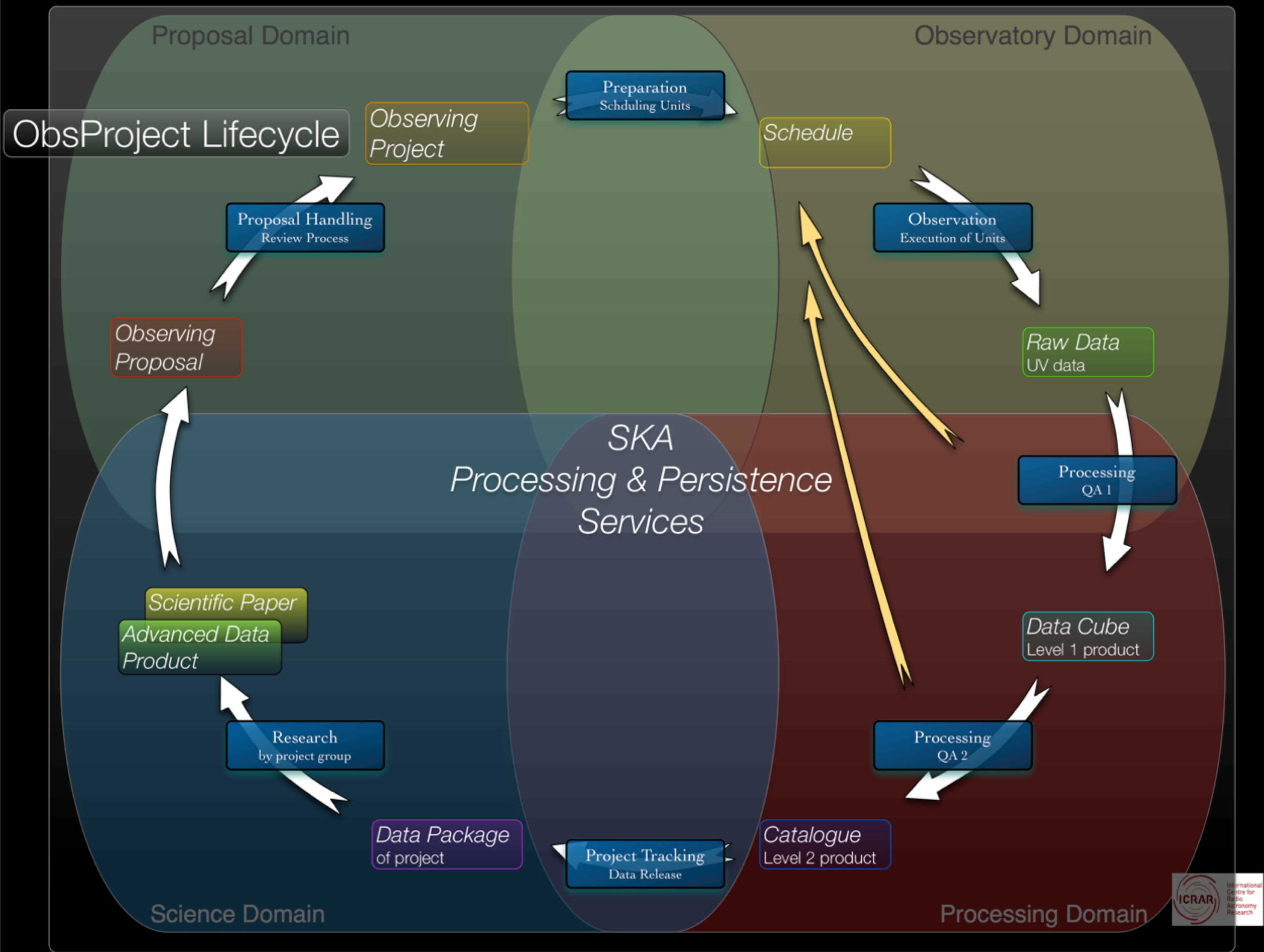
# Science Projects

- Typical small science projects with SKA precursors are many TB. Surveys are many PB.
- SKA projects likely to be a few orders of magnitude more.
- Large scale data reduction and scientific analysis only possible with dedicated vast computing resources.
- No data delivery of complete projects to individuals?
- Where are the data products of the projects stored?



# Connectivity of Data Centers

- Scientific exploitation of first level data products requires many FLOPs somewhere accessible to the science teams.
- In general this is not a one-shot process, but requires multiple runs to optimize the parameters used.
- Quite different usage of HPC centers, need of research in HPC scheduling
- HPC inter-connectivity and connection between HSM (tape??) storage and processing has to be balanced.
- Much higher Amdahl number required.



*SKA*  
*Processing & Persistence*  
*Services*



# Powering the beast

- Storage power consumption  
2-5 Megawatt/Exabyte
- Computing power  
consumption 350 MW/Exaflop  
with current technology
- Need GREEN solutions and  
better power efficiency





# Persistence Layer

- Costs of persisting the operationally critical data could easily dominate the total operational costs: Need to define and implement detailed life-cycle for all data categories.
- Rigorous control of monitoring and logging activities to avoid system overload. Separate monitoring and logging from science data persistence.
- Costing, priority and operational model for long-term archiving of science data required.



# Common Software



# Common Software

*Error & Alarm Services*

*Remote Object  
Invocation*

*Object Management*

*Messaging*

*Logging*

*Notification*

*SKA  
Persistence & Processing Services*





# Common Software

*Error & Alarm Services*

*Remote Object  
Invocation*

*Object Management*

*Messaging*

*Logging*

*Notification*

*SKA  
Persistence & Processing Services*

*Hardware Device  
Configuration &  
Control*

*Simulation & Testing  
Framework*

*Libraries*



# Common Software

*Configuration & Deployment Framework*

*Language APIs*

*Error & Alarm Services*

*Remote Object  
Invocation*

*Object Management*

*Messaging*

*Logging*

*Notification*

*SKA  
Persistence & Processing Services*

*Hardware Device  
Configuration &  
Control*

*Simulation & Testing  
Framework*

*Libraries*



# Common Software

*Subsystem 1*

*Subsystem 2*

*Subsystem 3*

*Subsystem 4*

*Configuration & Deployment Framework*

*Language APIs*

*Error & Alarm Services*

*Remote Object  
Invocation*

*Object Management*

*Simulation & Testing  
Framework*

*Messaging*

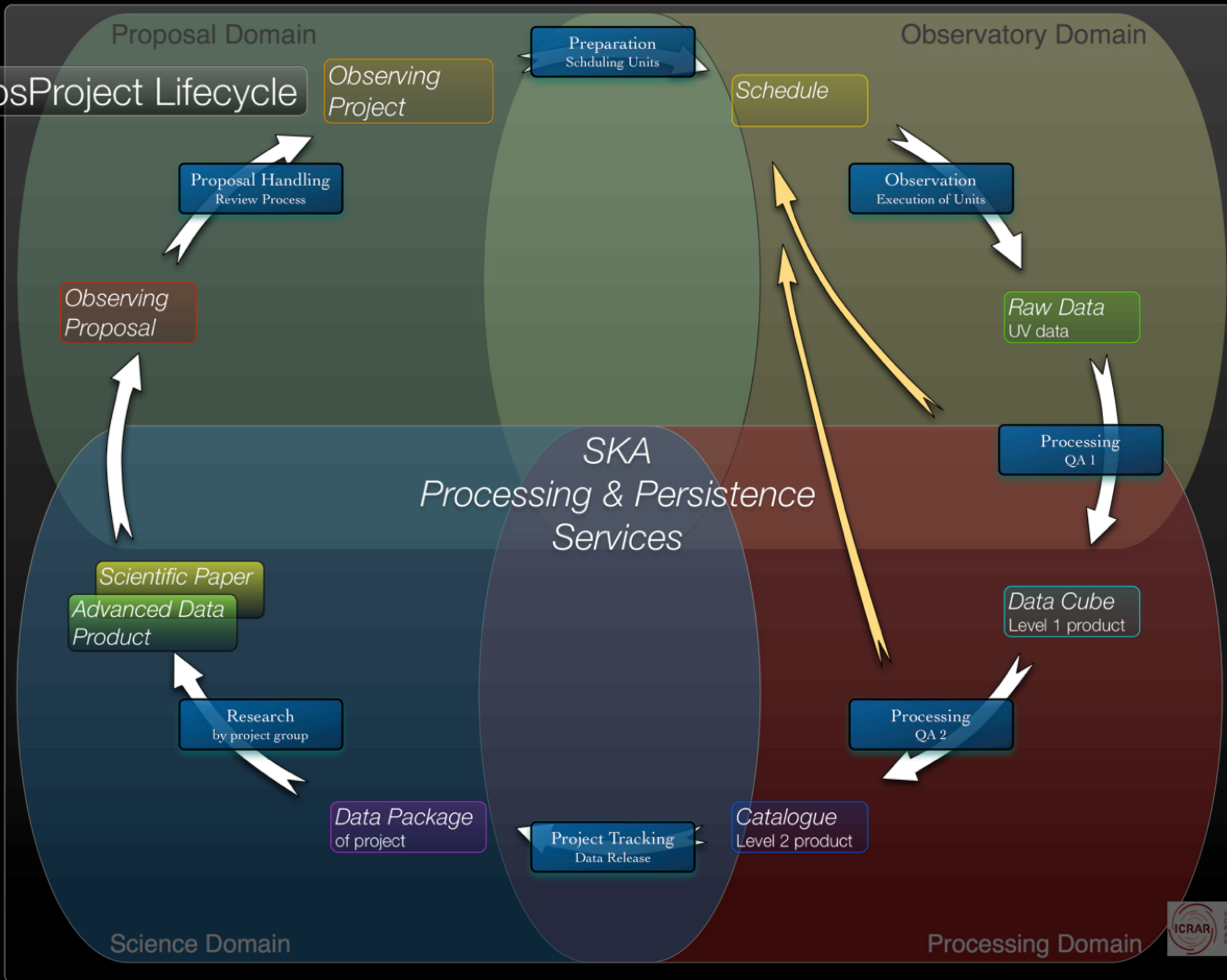
*Logging*

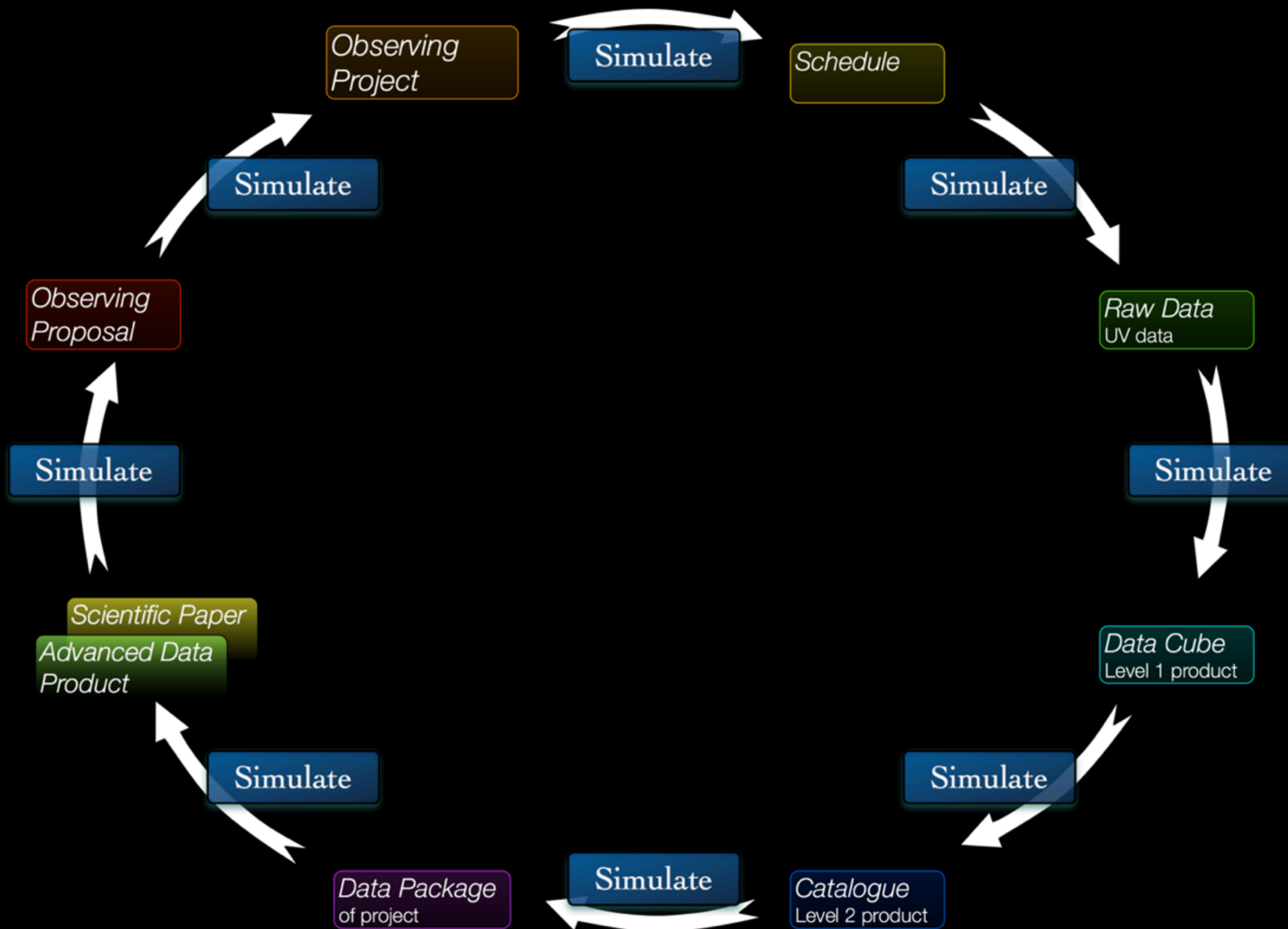
*Notification*

*Libraries*

*SKA  
Persistence & Processing Services*

# ObsProject Lifecycle







# Data Flow Simulation

- Tests first approach calls for complete data flow simulation.
- Starts with simulating proposals
- Simulate every step along the way.
- Every subsystem simulates its output
- Next subsystem consumes output.
- Once simulators and interfaces are in place the whole system will work already, without any functionality...
- Simulation in some cases is a BIG effort!



Thank You!

Thanks for material: Kevin Vinsen, Tim Cornwall, Peter Quinn,  
ALMA Project